The Wriggle

Most people play "system on" after a double of 1NT, so that 2C is still Stayman, 2D and 2H still transfers. This means that it is not possible to do a weak take-out into a minor suit.

The wriggle is a convention that allows you to escape from a 1NT* contract into 2 of a minor.

How it works

After 1NT – Double, partner's Redouble is the wriggle, and instructs opener to bid 2C. Partner will then pass (with a 5 card club suit) or bid 2D (with a 5 card diamond suit), which opener will pass.

When to use it

As with weak take outs of 1NT into Hearts and Spades, you should do it if you think playing at the two level in a suit will do better than 1NT. The weaker you are, the more you should bid – but you must have a 5+ card minor suit.

Bear in mind that the 1NT is doubled, whereas 2 of a minor is unlikely to be doubled (if it is, it will be for takeout and you are "off the hook").