

# Plan Your Play

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## No Trump Contracts

How many tricks do I need to establish? (Contract less Immediate winners)

Which suits can I develop them in, and how (finesse, establish long suit)?

**How many times must I lose the lead to establish a suit?**

Do I have communication issues?

Am I concerned about a particular suit? What can I do about it? (**hold up**)

Am I concerned about a particular opponent? What can I do about it? (finesse)

## Suit Contracts

How many tricks do I need to establish? (Contract less Immediate winners)

Which suits can I develop them in, and how (finesse, establish long suit, **ruff in short hand, discard**)?

Do I have communication issues?

Am I concerned about a particular suit? What can I do about it? (**discard**)

Am I concerned about a particular opponent? What can I do about it? (finesse)

**Should I draw trumps? Yes unless:**

- **Need to ruff in short hand – if so how many?**
- **Needed for Entries**
- **Need to do a discard first**
- **Need to establish another suit first**
- **If they have a winning trump left, don't draw it.**